

Old Dominion University

Recreation and Wellness Department

2009-2010 Intramural Participation Rules

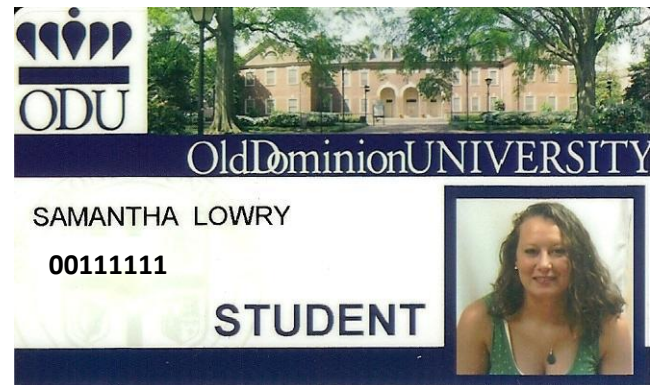


Old Dominion University™
Recreation & Wellness

ODU ID Policy

In order to play, your ODU/EVMS ID must:

- ❶ Be your own ODU/EVMS ID
- ❷ Have your picture clearly visible
- ❸ Have your name clearly visible
- ❹ Have your UIN clearly visible



No Exceptions. Drives license or other photo Identification cards **will not** be accepted.

Questions or concerns can be directed to the Graduate Assistant of Intramural Sports. (757) 683-3384



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1. ELIGIBILITY

- a. Each student must sign a RELEASE AND ASSUMPTION OF RISK form (which releases the university and university employees and officers of liability in case of bodily injury).
- b. All Full-time Students (undergraduate and graduate enrolled continuously in at least 3 credit hours), faculty and staff.
- c. Any person having been classified as a PROFESSIONAL athlete in a particular sport will not be eligible to participate in that sport or a related sport. They may, however, participate in other non-related activities.
- d. Current members of ODU varsity roster for intercollegiate athletic teams are not eligible to participate in that same sport or a related sport for that academic school year. Individuals who are trying out for an intercollegiate team but who are not on a permanent roster will be permitted to participate until they are placed on a permanent roster. If they are placed on a permanent roster they will then become ineligible for that sport. Red shirted athletes will not be eligible to play that same or related sport.
- e. A former varsity athlete from any institution shall be ineligible to compete in that sport for the academic school year. Such individuals are limited to one per team roster.
- f. Current sport club members listed on a sport club roster with our office, are limited to two (2) per team roster and are ineligible for individual/dual activities in his/her related sport.
- g. Once a player has played in a game for a specific team, he/she will not be permitted to play on any other teams within that division/league for the duration of that season and/or tournament. A player can only play for (1) single sex team and (1) co-rec team.
Penalty: Any games in which the illegal player participated in will result in a **FORFEIT**.
- h. Playing under an assumed name will render a person ineligible for participation in the intramural program for the remainder of his/her time as a student at ODU. All games in which an ineligible person played shall be forfeited by the team. If this infraction is not discovered prior to playoffs, only the most recent playoff game will be forfeited. If it is determined that a team knowingly used ineligible players, the team will be disqualified immediately from intramural play.

2. GENERAL REGULATIONS

- a. All teams must submit a roster prior to the entry deadline date as indicated in the Intramural-Recreational Sports Calendar of Events.
- b. Each team/organization must have a representative in attendance at the mandatory info meeting on the date indicated in the Intramural-Recreational Sports Calendar of Events.
- c. All team members must have a valid ODU or EVMS ID card at every intramural event in order to participate. There are **NO EXCEPTIONS!**

3. CAPTAINS

- a. Each captain will be responsible for the behavior and discipline of his/her team and sideline.
- b. Team captains are eligible to file protests to the Intramural Sports office regarding player eligibility, but not on matters that concern the judgment of the officials. All protests must be made within 24hrs from the time of the incident.
- c. The captain will act as a spokesperson for his/her team in discussion with game officials or in matters concerning the team or individual players unless signified to the game officials that someone else will be the spokesperson. In such a case, the captain will relinquish the rights as spokesman in favor of the person appointed for this stated period.
- d. It will be the responsibility of each captain to keep the players in the designated team area. If a team receives multiple warnings for unsportsmanlike behavior, that team will forfeit the game. Unsportsmanlike behavior between players and between coaches and players is also grounds for forfeiture.

4. ROSTER LIMITS

- a. In order to promote participation the following Roster Limits have been established:
 - i. **Flag Football – 16**
 - ii. **Soccer (outdoor) – 14**
 - iii. **Team Handball – 10**
 - iv. **Floor Hockey – 10**
 - v. **Basketball – 10**
 - vi. **Volleyball – 14**
 - vii. **Softball – 16**
 - viii. **Indoor Soccer – 10**
 - ix. **Walleyball – 8**
 - x. **Dodgeball – 10**
 - xi. **Innertube Water Polo – 12**
 - xii. **4 v 4 Flag Football – 8**
 - xiii. **4 v 4 Soccer – 8**
 - xiv. **Rock Climbing - 5**

5. WEATHER

- a. In the case of inclement weather team captains will be notified via email or telephone that games have been postponed.

6. FREE AGENTS

- a. Individuals interested in playing in an intramural activity, who do not have a team, may add their name to the **Free Agent** list located at www.odu.edu/recsports. (Follow the links listed above). The staff will make every effort to get Free Agents on an established team, or form a new team with the individuals on the list.

7. APPEALS

- a. Decisions made by the Recreational Sports staff regarding player eligibility or a suspension may be appealed to the Recreational Sports Council. Appeals must be made in writing within 3 business days of the suspension.

8. SPORTSMANSHIP

- a. The Recreational Sports Department will not tolerate unsportsmanlike conduct and/or inappropriate behavior during Intramural activities. Behavior shall be governed by the following standards:
- b. Rating System—At the conclusion of each contest, the officials will rate each teams' sportsmanship on a scale of 0 to 5. This rating will be recorded on the scorecard and approved by the Intramural Supervisor. Teams may review their ratings in the Recreation and Wellness Department the next business day following the contest. In all cases the Intramural staff may provide input which may raise or lower the rating. Ratings become official upon the conclusion of the regular season, or upon completion of any disciplinary matters, whichever is later. Only teams with an overall sportsmanship rating of 3.0 will be allowed to participate in post-season play.

9. SPORTSMANSHIP RATING SYSTEM

- a. **5 (Excellent)** — Team members played in an orderly fashion, and displayed outstanding sportsmanship.
- b. **4 (Very Good)** — There were some complaints and bickering by players due to the nature of the competition. No technical fouls were issued.
- c. **3 (Average)** — A sportsmanship technical foul was issued (swearing, arguing with officials, dunking with intent to compromise the rules, etc.) or two administrative fouls (wearing jewelry, not signing-in properly, etc.) were issued.
- d. **2 (Fair)** — Three administrative technical fouls and/or two sportsmanship technical fouls were issued.
- e. **1 (Poor)** — A team receives multiple technical fouls or at least one disqualification. Teams that receive this rating twice in one season will be removed from the league.
- f. **0 (Failing)** — Multiple players were suspended; a team accumulates 4 sportsmanship technical fouls in a game or a fight breaks out. The game will be forfeited and team will be removed from the league. All players on the roster will be suspended from the intramural sports programs for the remainder of the semester. Players directly involved in the incident will be suspended from the intramural program for one year from the date of the incident.

10. UNSPORTSMANSHIP CONDUCT—A player or spectator who demonstrates unsportsmanlike conduct while participating in or observing an intramural activity will be disciplined accordingly:

- a. **1 game Suspension**: Obscene/abusive conduct/language by participant and/or spectator.
- b. **2 game Suspension**: Verbally threatening directed at a Recreational Sports Employee or Fighting between players/spectators
- c. **Season Suspension**: Physical contact with a Recreational Sports employee.

11. EJECTIONS— An ejected player and the team captain must make an appointment to meet with the Assistant Director of Recreation and Wellness before they can resume participation in intramural activities. The team captain will be held responsible for ensuring that the ejected player attends this meeting.

12. **OFFENSES**— All offenses will be dealt with on a case-by-case basis. If suspensions cannot be met due to the end of the season, the suspension will carry over into the next sport in which the player and/or team participates. If the player does not fulfill the terms of the suspension, he/she will be disqualified from all Recreation and Wellness activities for the remainder of the time that he/she is a student at ODU. Extreme unsportsmanlike conduct or repeated ejections from play may result in disqualification from participation in ALL Recreational Sports activities for a period to be established by the Recreational Sports Department.

13. **FORFEITS/DEFAULTS**

- a. Teams without the minimum number of players at game time, will receive a forfeit, and the offended team will be awarded a win.
- b. Teams that cannot make their schedule game time must notify the recreational sports office at 683-3384 by 12pm on the day of their game. If the game is on a Sunday, teams must notify by Friday at 12pm. The team will receive a loss for the game and retain their Forfeit Bond.
- c. Teams who forfeit 1 game during a sport season will be required to pay a \$50 reinstatement fee. The team will be removed from the league after the second.